Simulate Object Storage in your local machine.

Here test scenario is on Windows machine. For Linux machine similar steps can be performed.

- → Visit <u>https://github.com/minio/minio</u>
- → download Minio (scroll down to binary download for Windows)
- →place minio.exe in desired location on your local machine eg: d:\minio.exe
- → create a directory for the data eg. d:\objStore\data
- →to start Minio server just run the following command:

d:\minio.exe server d:\objStore\data ("server" is case sensitive)



Endpoint: http://127.0.0.1:9000

A web-browser can be used to access Minios Server running on local system using one of the provided links (eg. http://127.0.0.1:9000). The login-page will prompt to input the AccessKey and the SecretKey.

Default will be

AccessKey : minioadmin

SecretKey : minioadmin

Changes in PHP Project:

aws-sdk-php is the official AWS SDK for the PHP programming language. In this recipe we will learn how to use aws-sdk-php with NIC Object Storage server.

Install aws-sdk-php from AWS SDK for PHP official docs from below url

https://docs.aws.amazon.com/sdk-for-php/v3/developer-guide/getting-started_installation.html

For Windows machine .. visit **Installing by Using the ZIP file** section.

<u>download the .zip file</u>, and then extract it into your project at a location you choose. Then include the autoloader in your scripts, as follows.

<?php

require '/path/to/aws-autoloader.php';

?>

And then aws api can be used as per requirement.

For NIC projects, ready-made scripts in **objStoreSaveRetrieveExampleCode.zip** is provided to assist developers. These scripts can be directly placed inside project and utilized as per equirement.